

# Version 1.4.1 (25/8/2023)

## New features:

### Bug fixes:

Solved bug in program node that property “Enabled” could be changed for items of type “Panel”, “LayeredPane” and “TextArea”. These items do not have a “Enabled” property, and thus the property should not be part of the list.

Solved bug in program node that property “Text” could be changed for items of type “TextField” and “PasswordField”. The “Text” of these items is configured by an expression, and can thus not be set to a regular text. The property is thus removed from the list.

Solved bug in program node that property “Text” could be changed for items that use an expression for the “Text” instead of a fixed/constant text. The property is thus removed from the list. For instance, the HMI uses a “TextArea” with a fixed text, then the “Text” property will be visible in the program node. If the “TextArea” instead uses an expression for the text, then the “Text” property cannot be changed, and it should not be part of the property list.


Solved bug where the program node showed “This node was configured for iSee Ui file:” for nodes that not yet have been configured for a certain file, for instance when a new node is inserted.

# Version 1.4.0 (11/7/2023)

## New features:

Added property “enabled” to items and to program node

Added new item: Checkbox  Text

Added new item: Slider 

Added functionality that items can have an expression for text. This allows to easily change the text of an item (e.g. a button, ...) by change the value of an object (variable, IO, ...).

List items can now also show variable content, or predefined fixed content just like the dropdown can. The store data property of the List item will only be applied when the content type is fixed. Also only when the content is fixed, will the program node of the List item show the functions to add or remove items. The same is true for drop down items.

Added update of List and dropdown menu when variable value for selected Item and index changes. The list and dropdown selection will change to the value of the variable, if the variable value changes. If the value for “Selected Item” is invalid for the model, the content will change and display that the value/item is unknown.

Added new functionality for list to clear selection.

Added setting for priority write. With this setting, the user can choose whether the UR program or the iSee Ui should have priority on the variable when both have a value change at the same time.

Improved shutdown of URCap when controller shuts down.

Improved startup of URCap. In some cases the daemon should be running but was not able to start due to communication problems. This number of occurrences is now reduced.

Added the possibility to view the daemon status in the tool bar, and also the possibility to restart the daemon in case it is stopped or it is in error. The restart is only possible if the installation is configured that the daemon should be running.

### Bug fixes:

Solved bug where deleting a file did not delete the file locally. Thus after restarting the controller, the file would be back in the list of imported interfaces.

Solved problems of refreshing when components are given a transparent background.

Solved bug when a file is loaded containing a dropdown item with variable content, but with no source specified. In this case, an error was thrown.